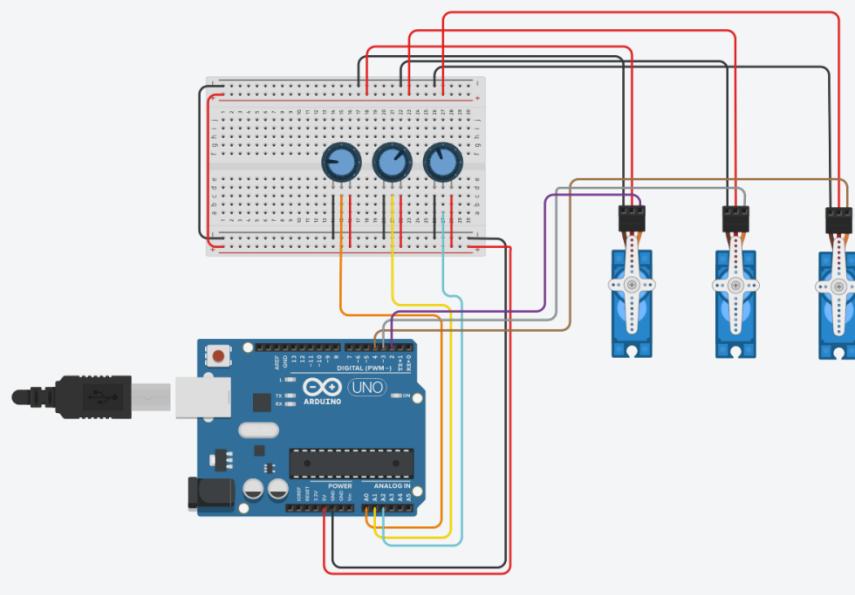


Projecte-3: Servos-3

Apartir de 3 servos, dissenya un braç motor



Components:

Name	Quantity	Component
U1	1	Arduino Uno R3
SERVO1		
SERVO2	3	Positional Micro Servo
SERVO3		
Rpot1		
Rpot2	3	250 kΩ Potentiometer
Rpot3		

Opció-1: Pins sortida 2, 3 i 4

```
//Adiciona a biblioteca dos servos motores
#include<Servo.h>

//definem as portas digitais dos servos motores
#define pinServ1 2
#define pinServ2 3
#define pinServ3 4

//definem as portas analógicas dos potenciômetros
#define pot1 A0
#define pot2 A1
#define pot3 A2

//variáveis para atribuir a posição do motor
Servo serv1, serv2, serv3;
int motor1, motor2, motor3;

void setup() {

    //variáveis atribuidas a cada motor
    serv1.attach(pinServ1);
    serv2.attach(pinServ2);
    serv3.attach(pinServ3);
}

void loop() {
    motor1= map(analogRead(pot1), 0, 1023, 0, 75);
    motor2= map(analogRead(pot2), 0, 1023, 0, 45);
    motor3= map(analogRead(pot3), 0, 1023, 0, 180);

    serv1.write(motor1);
    serv2.write(motor2);
    serv3.write(motor3);
    delay(5);
}
```

Opció-2: Pins sortida 9, 10 i 11

```
#include <Servo.h>

Servo myservo1;
Servo myservo2;
Servo myservo3;

int potpin1 = 0;
int potpin2 = 1;
int potpin3 = 2;
int val1;
int val2;
int val3;
int val4;

void setup()
{
  myservo1.attach(9);
  myservo2.attach(10);
  myservo3.attach(11);

  Serial.begin(9600);
}

void loop() {
{
  val1 = analogRead(potpin1);
  val1 = map(val1, 0, 512, 0, 180);
  myservo1.write(val1);
  Serial.println(val1);

  val2 = analogRead(potpin2);
  val2 = map(val2, 0, 512, 0, 180);
  myservo2.write(val2);

  val3 = analogRead(potpin3);
  val3 = map(val3, 0, 512, 0, 180);
  myservo3.write(val3);

  delay(5);
}
}
```

Opció-3: Pins sortida 8, 9 i 10

```
#include <Servo.h>

//entradas
int pot1;
int pot2;
int pot3;

//salidas
Servo servo1;
Servo servo2;
Servo servo3;

void setup()
{
    servo1.attach(8);
    servo2.attach(9);
    servo3.attach(10);
}

void loop()
{
    pot1 = map (analogRead(A0),0, 1023, 0, 180);
    servo1.write(pot1);
    delay(15);

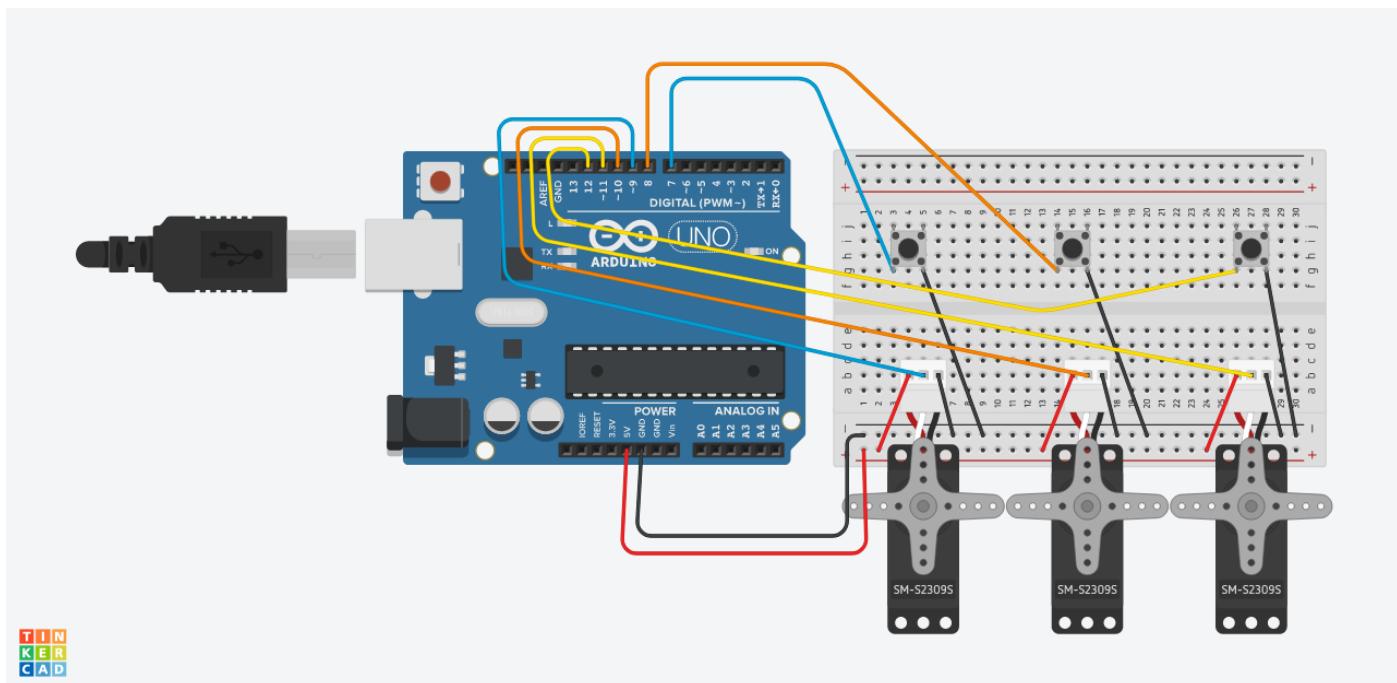
    pot2 = map (analogRead(A1),0, 1023, 0, 180);
    servo2.write(pot2);
    delay(15);

    pot3 = map (analogRead(A2),0, 1023, 0, 180);
    servo3.write(pot3);
    delay(15);
}
```

Opció-4:

Pins sortida 10, 11 i 12

Pins entrada 7, 8 i 9



```
#include <Servo.h>

// constants won't change
const int BUTTON_PIN = 7; // Arduino pin connected to button's pin
const int SERVO_PIN = 9; // Arduino pin connected to servo motor's pin

Servo servo; // create servo object to control a servo

// variables will change:
int angle = 0; // the current angle of servo motor
int lastButtonState; // the previous state of button
int currentButtonState; // the current state of button

void setup() {
    Serial.begin(9600); // initialize serial
    pinMode(BUTTON_PIN, INPUT_PULLUP); // set arduino pin to input pull-up mode
    servo.attach(SERVO_PIN); // attaches the servo on pin 9 to the servo
    object

    servo.write(angle);
    currentButtonState = digitalRead(BUTTON_PIN);
}

void loop() {
    lastButtonState = currentButtonState; // save the last state
    currentButtonState = digitalRead(BUTTON_PIN); // read new state

    if(lastButtonState == HIGH && currentButtonState == LOW) {
        Serial.println("The button is pressed");

        // change angle of servo motor
        if(angle == 0)
            angle = 90;
        else
            if(angle == 90)
                angle = 0;

        // control servo motor arccoding to the angle
        servo.write(angle);
    }
}
```

- 1. Introducció/Objectius**
- 2. Components/Materials**
- 3. Anàlisi-funcionament:**
- 4. Anàlisi-Codi:**
- 5. Canvis-realitzats:**
- 6. Experimentacions:**
- 7. Simulació-Tinkercad**
- 8. Fotos/Videos**
- 9. Aplicacions:**
- 10. Problemes/Conclusions:**